



Using EESSI as the base Mon 02 Jun 2025 for a system stack

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Webinar series: Different aspects of EESSI

5 Mondays in a row May-June 2025

https://eessi.io/docs/training/2025/webinar-series-2025Q2

- Introduction to EESSI slides+recording available!
- Introduction to CernVM-FS slides+recording available!
- Introduction to EasyBuild **slides+recording available!**
- EESSI for CI/CD **slides+recording available!**
- Using EESSI as the base for a system stack (today)











Helpful knowledge

- You have watched the previous episodes in the webinar series
 - We will use **EESSI**, **EESSI-extend**, **EasyBuild**, **CVMFS**
- You know how to make **EESSI** available on your system
- You know how to build a software stack with **EasyBuild**
- Nice to have:
 - You are familiar with containers and **Lmod**



Multi **Sca**le

Agenda

- Short recap of important topics from previous webinars
- File system design
- EESSI-extend
- Build workflow + **demos**
 - Container
 - Scripts and easystacks
 - Bot
- Site configuration
- Important optimizations and special cases (GPU builds, licensed software, rebuilds)



EESSI in a nutshell

- European Environment for Scientific Software Installations (EESSI)
- Shared repository of (optimized!) scientific software installations
- Uniform way of providing software to users, regardless of the system they use!
- Should work on any Linux OS (+ WSL, macOS via Lima) and system architecture
- From laptops and personal workstations to HPC clusters and cloud
- Support for different CPU (micro)architectures, interconnects, GPUs, etc.
- Focus on performance, automation, testing, collaboration



https://eessi.io

https://eessi.io/docs

Major goals of EESSI

- Avoid duplicate work (for researchers, HPC support teams, sysadmins, ...)
 - Tools that automate software installation process (EasyBuild, Spack) are not sufficient anymore
 - Go beyond sharing build recipes => work towards a shared software stack
- Providing a truly **uniform software stack**
 - Use the (exact) same software environment everywhere
 - Without sacrificing performance for "mobility of compute" (like is typically done with containers/conda)
- Facilitate HPC training, development of (scientific) software, ...



Motivation for this session

- Need **proprietary software** with closed licenses
 - Cannot be distributed through EESSI
 - Possibly limited to a subset of users in the system
- Need software that is not (yet) available through EESSI
 - Extra flexibility in deploying software fast

• **Custom installations** tuned for a particular system

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High-level overview of EESSI



EESSI as a shared software stack



Overview of available software

Currently ~900 software software installations available <u>per CPU target</u> via software.eessi.io CernVM-FS repository; increasing every day

- Over 450 different software packages
- Excl. extensions: Python packages, R libraries
- Including ESPResSo, GROMACS, LAMMPS, OpenFOAM, PyTorch, R, QuantumESPRESSO, TensorFlow, waLBerla, WRF, ...
- <u>eessi.io/docs/available_software/overview</u>
- Using recent compiler toolchains: currently focusing on foss/2023a and foss/2023b







software installations in EESSI 2023.06 (total)







(icons via https://www.flaticon.com/authors/smashicons)









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EESSI-extend: site installations

- **EESSI-extend** allows for user, group/project, site installations on top of EESSI
- We will focus on site installations:
 - export EESSI_SITE_INSTALL=1
 - \circ module load EESSI-extend
- Installations will go into /cvmfs/software.eessi.io/host_injections/<version>/...
 - This path is automatically added to \$MODULEPATH, so new installations are found
 - Variant symlink, default value: /opt/eessi
 - Make sure you point the symlink to your software stack in your CVMFS config!
 EESSI_HOST_INJECTIONS=/cvmfs/my.repo.tld
 - See <u>https://www.eessi.io/docs/site_specific_config/host_injections/</u>



Demo scenario

Starting from a barebones virtual machine

- CernVM-FS can be installed, EESSI is available, empty local stack
- Requires admin rights (sudo to install and configure CernVM-FS)
- Using the EESSI **build container**
- **EESSI-extend** for local stack
- **OS:** Rocky Linux 9.5
- CPU architecture: x86/amd/zen2



Demo 1: EESSI-extend & shared filesystem



- Cheatsheet: <u>https://hackmd.io/@Ab_EvqFWSKm7fYsHfgWWkA/S1G27yPMge</u>
- Documentation: <u>https://www.eessi.io/docs/using_eessi/building_on_eessi/</u>

Build container

Multi scale

- Host isolation, very minimal container
 - Prevent builds from picking up system libraries
- Fixed/predictable build environment
- Use any machine as build host, without requiring special privileges
- FUSE can be used to provide writable overlays
 - Allows you to install to /cvmfs (or another read-only location)

EESSI build container

• Built as Docker image



- Dockerfiles: <u>https://github.com/EESSI/filesystem-layer/tree/main/containers</u>
- Run with Apptainer/Singularity
- Based on Debian 11
- Script to run the container
 - https://github.com/EESSI/software-layer/blob/2023.06-software.eessi.io/eessi container.sh
 - Many parameters, e.g. for bind mounting additional paths
 - Configuration file can be used for mounting (read-only or read-write) additional CVMFS repositories

EESSI build container: technical details

- Read-only CVMFS repositories are directly mounted under /cvmfs
 - --fusemount "container:cvmfs2 software.eessi.io /cvmfs/software.eessi.io"
- Writable repositories are mounted under /cvmfs_ro, and then made writable by adding a writable overlay using <u>fuse-overlayfs</u>
 - --fusemount "container:cvmfs2 demo.eessi.eu /cvmfs_ro/demo.eessi.eu"
 - --fusemount "container:fuse-overlayfs -o lowerdir=/cvmfs_ro/demo.eessi.eu -o upperdir=/tmp/demo.eessi.eu/overlay-upper -o workdir=/tmp/demo.eessi.eu/overlay-work /cvmfs/demo.eessi.eu"
 - The upper directory is bind mounted from the host and will be used for storing changes
 - New installations will end up here
- Something similar could be done for writable shared file systems
 - Advantage: makes the build process more transactional



Add your CVMFS repository to the EESSI container

• Make a directory containing a repos.cfg

[webinar-demo] repo_name = demo.eessi.eu config_bundle = repos.tgz config_map = { "demo.eessi.eu/demo.eessi.eu.pub": "/etc/cvmfs/keys/eessi.eu/demo.eessi.eu.pub", "demo.eessi.eu/eessi.eu.conf":"/etc/cvmfs/domain.d/eessi.eu.conf", "demo.eessi.eu/default.local":"/etc/cvmfs/default.local" }

- Prepare the repos.tgz containing the files listed in your config_map
 - Store it in the same directory as repos.cfg
- Point \$EESSI_REPOS_CFG_DIR_OVERRIDE to this directory
- Run eessi_container.sh with -r webinar-demo,access=rw



Demo 2: EESSI build container

• We use the following GitHub repositories:



- <u>https://github.com/EESSI/stack-on-top-of-eessi-demo</u>
- <u>https://github.com/EESSI/software-layer</u>

• Cheatsheet: <u>https://hackmd.io/@Ab_EvqFWSKm7fYsHfgWWkA/S1G27yPMge</u>

Start building software

- script
- Create a job script that calls the build container with some build script
- The build script itself should perform the following steps:
 - Initialize the EESSI environment
 - Configure your environment
 - Load EESSI-extend with the right settings (EESSI_SITE_INSTALL=1)
 - Run EasyBuild with an easyconfig or easystack file
 - Create a tarball containing the installation (optional, but recommended)
- The EESSI scripts are quite specific to the EESSI workflow and repository
 - Can be used as a good starting point

Creating tarballs

- This step is not strictly necessary depending on installation location!
 - Still recommended, as it makes the installation more transactional
- Find software, module files, additional scripts in the overlay upper directory
- Keep/create desired directory hierarchy (matching CVMFS repository)
- Bundle files into tarball with specific name
 - The overlay upper directory is scanned for changes / new installations
 - The tarball itself is created from the real installation prefix (/cvmfs/...)
- Store it on a shared file system or object store



Ingesting tarballs

- Tarball can be ingested on the Stratum O using gunzip -c <tarball> | sudo cvmfs_server ingest -t - -b / <u>demo.eessi.eu</u>
 - -t reads the tarball from stdin
 - -b / ingests it to the root of the repository, update accordingly if you used a different prefix
- You may want to use a wrapper script to do this
 - Can also do additional checks / operations (e.g. updating the Lmod cache, as shown later)



Demo 3: full build and ingestion to CVMFS

- We use the following GitHub repositories:
 - <u>https://github.com/EESSI/stack-on-top-of-eessi-demo</u>
 - <u>https://github.com/EESSI/software-layer</u>

• Cheatsheet: <u>https://hackmd.io/@Ab_EvqFWSKm7fYsHfgWWkA/S1G27yPMge</u>



Build bot: automated builds

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- EESSI bot starts jobs and runs scripts when triggered by GitHub events
 - Can start jobs with any script
 - Replace or adapt the EESSI bot/build.sh with your site's build script
- Store tarballs where appropriate (shared file system?)

		for CPU micro-architecture x86_64-amd-zen2 for repository eessi.io-2023.06
software in job dir /p	roject/def-user	s/SHARED/jobs/2025.05/pr_1101/65821
date	job status	comment
May 28 13:58:07 UTC 2025	submitted	job id 65821 awaits release by job manager
May 28 13:59:03 UTC 2025	released	job awaits launch by Slurm scheduler
May 28 14:06:48 UTC 2025	running	job 65821 is running
May 28 14:22:08 UTC 2025	finished	► 😳 SUCCESS (click triangle for details)
May 28 14:22:08 UTC 2025	test result	► 🗢 SUCCESS (click triangle for details)
May 28 18:42:53 UTC 2025	uploaded	transfer of eessi-2023.06-software-linux-x86_64-amd- zen2-17484414780.tar.gz to S3 bucketsucceeded



Build bot: automated builds



- The existing bot has a few requirements
 - Access to a Slurm cluster and permissions to start jobs
 - GitHub App and GitHub repository to communicate through
 - A shared filesystem to write to
- Future work
 - GitLab compatibility
 - Even more flexibility
 - Even more quality of life improvements



(Semi-)automated tarball ingestions

- Deploy tarballs to Stratum 0 and ingest them to the repository
 - Cron job that picks up new tarballs
 - May be wise to retain a manual element for ingestion
- GitHub/GitLab event -> Bot can be run on a login node that is also a CVMFS publisher node



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Site configuration for EESSI without Lmod

- Multi scale
- Create a file in /etc/profile.d that does the following:
 - Source the EESSI init script
 - Adjust the **Lmod** configuration to your liking
 - Add the path to an Lmod cache for modules built on top of EESSI

Site configuration for EESSI with Lmod

- Set of scripts in /etc/profile.d
 - 00-modulepath.sh: installed by Lmod package
 - 01-local_lmod.sh: site-specific Lmod environment variables, set \$MODULEPATH
 - z01_StdEnv.sh: define the standard environment/module (see <u>Lmod documentation</u>)
- Use your own StdEnv meta module for setting up the environment



Demo 4: site configuration

• We use the following GitHub repositories:



- <u>https://github.com/EESSI/stack-on-top-of-eessi-demo</u>
- <u>https://github.com/EESSI/software-layer</u>

Cheatsheet: https://hackmd.io/@Ab EvqFWSKm7fYsHfgWWkA/S1G27yPMge

Important optimizations: nested CVMFS catalogs

- CVMFS repositories use nested catalogs for storing metadata
- Catalogs should not become too large
 - Rule of thumb: between 1k and 200k items (files/directories)
- For the EESSI repository we make a nested catalog for every software installation
 - Done using a cvmfsdirtab file, see <u>documentation</u> and the <u>EESSI file</u>
- You can make one for your CVMFS repository based on the EESSI file
 - Your prefix will probably be slightly different
- Alternatively, you can include an empty .cvmfscatalog file in the root of every software installation directory
 - Use an EasyBuild hook or do this when creating/ingesting the tarball
- CVMFS includes functionality for <u>automatically managing nested catalogs</u>





Important optimizations: Lmod cache for added modules

- Lmod RC file for configuring the cache can be generated using
 <u>https://github.com/EESSI/software-layer/blob/2023.06-software.eessi.io/create_lmodrc.py</u>
 Call this at the end of your build script if it needs to be updated
- The cache itself should be updated when ingesting new software
 - Use a simple ingestion wrapper script that generates the cache and ingests the tarball
 - Loop through the directories of the different CPU targets,
 call update_lmod_system_cache_files for each of them
 - See <u>https://github.com/EESSI/filesystem-layer/tree/main/scripts</u>



Special cases: GPU builds

- tory
- GPU drivers need to be found in the host_injections directory
 - See <u>https://www.eessi.io/docs/site_specific_config/gpu/#exposing-nvidia-gpu-drivers</u>
- Full CUDA SDK needs to be installed
 - Only runtime libraries can be redistributed
 - <u>https://www.eessi.io/docs/site_specific_config/gpu/#installing-full-cuda-sdk-optional</u>
- Builds currently end up in the CPU prefix
 - Will cause issues for nodes with the same CPU but different GPUs
 - Planning to enhance EESSI-extend to install them to a separate prefix

Special cases: licensed software

- Could go into a separate CVMFS repository
- Use appropriate firewall settings for your Stratum servers
- Restrict access to subset of users by setting CVMFS_CLAIM_OWNERSHIP=no (preserves ownership)
- Installation could still require sites to point to a license file/server



Special cases: software rebuilds

- Prevent or minimise disruption of ongoing jobs
- Transactional approach with container, overlays, tarballs make this possible
- EESSI-extend sets \$EASYBUILD_READ_ONLY_INSTALLDIR=1
 - Protects you from accidentally writing to existing installations
 - Not possible to restore write permissions in the container
 - Workaround by using Apptainer's -- fakeroot option
 - Not ideal, looking for better solutions



Future work

- Provide documentation for building a stack on top of EESSI
- Better procedure for software rebuilds
- EasyBuild <u>hooks</u> customize installations
 - Very useful for site-specific configurations
 - Example: add path to a site license file, add/change a configuration option
 - Site-specific hooks on top of the EESSI hooks not supported *yet* by EESSI-extend
- Enhance EESSI-extend for GPU builds on top of EESSI
 - Install them to a subdir for the corresponding accelerator / compute capability
- Offer more module naming schemes
 - As a site you could already try rebuilding all the modules with another MNS





Website: eessi.io

GitHub: github.com/eessi

Documentation: eessi.io/docs

Blog: eessi.io/docs/blog

<u>Join</u> the EESSI Slack

YouTube channel: <u>youtube.com/@eessi community</u>

Paper (open access): doi.org/10.1002/spe.3075

EESSI support portal: gitlab.com/eessi/support

<u>Bi-monthly online meetings</u> (1st Thu, odd months, 2pm CE(S)T)



Web page: <u>multixscale.eu</u> Facebook: <u>MultiXscale</u> Twitter: <u>@MultiXscale</u> LinkedIn: MultiXscale



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